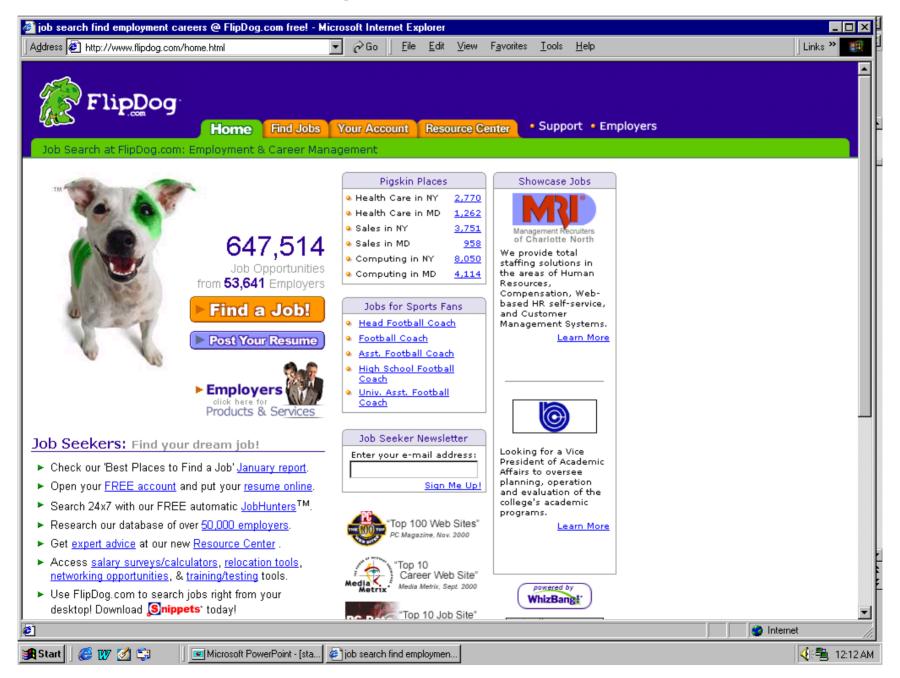
Information Extraction

- **Definition** (after Grishman 1997, Eikvil 1999):
 - "The identificiation and extraction of instances of a particular class of events or relationships <u>in a natural language text</u> and their transformation into a structured representation (e.g. a database)."
 - IR retrieves relevant documents from collections
 - IE retrieves relevant information from documents
- Example: AutoSlog (Riloff)
 - input:
 - general syntactic patterns
 - annotated (marked-up) training documents
 - ouput:
 - instantiated patterns that extract particular information
 - Autoslog-TS: Extension that replaces need for annotated corpus with manual post-processing of sorted pattern list
- On the Web: natural language text → (semi-)structured text

Extracting Job Openings from the Web



Example: A Solution



	Clida talean from William Coho
	Employers • Support
	Resource Center
Return to Results Modify Search New	Search
Learn While You Earn MBA, BA, AA Degrees Online & Project Mgt. Click here to e-mail your resume to 100 Of Head Hunters with ResumeZapper.com	DOO'S DOUBLE bow to easily are WRONG about how to apply for jobs.
1 - 25 of 47 jobs shown below	1 <u>2</u> Next >
Search these results for: Search tips	Show Jobs Posted: For all time periods
View: Brief Detailed	,
$\textbf{Web Jobs:} \ \textbf{FlipDog technology has found these jobs on thousands of employer}$	Web sites.
Food Pantry Workers at Lutheran Social Services	October 11, 2002 Archbold, OH
Cooks at Lutheran Social Services	October 11, 2002 Archbold, OH
Bakers Assistants at Fine Catering by Russell Morin	October 11, 2002 Attleboro, MA
Baker's Helper at Bird-in-Hand	October 11, 2002 United States
<u>Assistant Baker</u> at <u>Gourmet To Go</u>	October 11, 2002 <u>Maryland Heights, MO</u>
Host/Hostess at Sharis Restaurants	October 10, 2002 Beaverton, OR
<u>Cooks</u> at <u>Alta's Rustler Lodge</u>	October 10, 2002 <u>Alta, UT</u>
Line Attendant at Sun Valley Coporation	October 10, 2002 <u>Huntsville, UT</u>
Food Service Worker II at Garden Grove Unified School District	October 10, 2002 Garden Grove, CA
<u>Night Cook / Baker</u> at <u>SONOCO</u>	October 10, 2002 <u>Houma, LA</u>
Cooks/Prep Cooks at GrandView Lodge	October 10, 2002 <u>Nisswa, MN</u>
Line Cook at Lone Mountain Ranch	October 10, 2002 Big Sky, MT
Production Baker at Whole Foods Market	October 08, 2002 <u>Willowbrook, IL</u>
Cake Decorator/Baker at Mandalay Bay Hotel and Casino	October 08, 2002 <u>Las Vegas, NV</u>
Shift Supervisors at Brueggers Bagels	October 08, 2002 <u>Minneapolis, MN</u>

Job Openings: Category = Food Services Keyword = Baker Location = Continental U.S.

IE from Research Papers

🖥 A Critical Evaluation of Commensurable Abduction Models for Semantic Interpretation - Peter, Wi - Microsoft Internet Explorer p 📃 🕨 🚬					
Eile Edit View Favorites Tools Help					
↔ Back • → - 🙆 🖗 🚮 🔞 Search 😹 Favorites 🔇 History 🔤 🐨 - 🗐					
Address 🔄 http://citeseer.nj.nec.com/peter90critical.html					
A Critical Evaluation of Commensurable Abduction Models for Semantic Interpretation (1990) (Correct) (5 citations) Peter Norvig Robert Wilensky University of California, Berkeley Computer Thirteenth International Conference on Computational Linguistics, Volume 3 NEC Researchindex Bookmark Context Related					
(Enter summary) Rate this article: 1 2 3 4 5 (best)					
Abstract: this paper we critically evaluate three recent abductive interpretation models, those of Charniak and Goldman (1989); Hobbs, Stickel, Martin and Edwards (1988); and Ng and Mooney (1990). These three models add the important property of commensurability: all types of evidence are represented in a common currency that can be compared and combined. While commensurability is a desirable property, and there is a clear need for a way to compare alternate explanations, it appears that a single scalar measure is not enough to account for all types of processing. We present other problems for the abductive approach, and some tentative solutions. (Update)					
Context of citations to this paper: More					
(break slight modification of the one given in [Ng and Mooney, 1990] The new definition remedies the anomaly reported in [Norvig and Wilensky, 1990] of occasionally preferring spurious interpretations of greater depths. Table 1: Empirical Results Comparing Coherence and					
costs as probabilities, specifically within the context of using abduction for text interpretation, are discussed in Norvig and Wilensky (1990). The use of abduction in disambiguation is discussed in Kay et al. 1990) We will assume the following: 13) a. Only literals					
Cited by: More Translation Mismatch in a Hybrid MT System - Gawron (1999) (Correct) Abduction and Mismatch in Machine Translation - Gawron (1999) (Correct) Interpretation as Abduction - Hobbs, Stickel, Appelt, Martin (1990) (Correct)					
Active bibliography (related documents): More All 0.1: Critiquing: Effective Decision Support in Time-Critical Domains - Gertner (1995) (Correct) 0.1: Decision Analytic Networks in Artificial Intelligence - Matzkevich, Abramson (1995) (Correct) 0.1: A Drababilistic Networks of Dradiostes - Delegand Lin (1992) (Correct)					
j 💿 Internet					

What is "Information Extraction"

As a task:

Filling slots in a database from sub-segments of text.

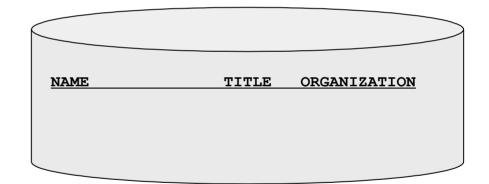
October 14, 2002, 4:00 a.m. PT

For years, Microsoft Corporation CEO Bill Gates railed against the economic philosophy of opensource software with Orwellian fervor, denouncing its communal licensing as a "cancer" that stifled technological innovation.

Today, Microsoft claims to "love" the open-source concept, by which software code is made public to encourage improvement and development by outside programmers. Gates himself says Microsoft will gladly disclose its crown jewels--the coveted code behind the Windows operating system--to select customers.

"We can be open source. We love the concept of shared source," said Bill Veghte, a Microsoft VP. "That's a super-important shift for us in terms of code access."

Richard Stallman, founder of the Free Software Foundation, countered saying...



What is "Information Extraction"

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<u>Richard Stallman</u>, <u>founder</u> of the <u>Free Software</u> <u>Foundation</u>, countered saying...



NAME	TITLE	ORGANIZATION
Bill Gates	CEO	Microsoft
Bill Veghte	VP	Microsoft
Richard Stallman	founder	Free Soft

Landscape of IE Tasks (1/4): Degree of Formatting

<u>Text paragraphs</u> without formatting

Astro Teller is the CEO and co-founder of BodyMedia. Astro holds a Ph.D. in Artificial Intelligence from Carnegie Mellon University, where he was inducted as a national Hertz fellow. His M.S. in symbolic and heuristic computation and B.S. in computer science are from Stanford University. His work in science, literature and business has appeared in international media from the New York Times to CNN to NPR.

<u>Non-grammatical snippets,</u> <u>rich formatting & links</u>

Barto, Andrew G.	(413) 545-2109	barto@cs.umass.edu	CS276
Professor. Computational neuroscience motor control, artificial neu control, motor development	ıral networks, adap	C* 1	a ()
Berger, Emery D.	(413) 577-4211	emery@cs.umass.edu	CS344
Assistant Professor.			1
Brock, Oliver	(413) 577-033	4 <u>oli@cs.umass.edu</u>	CS246
Assistant Professor.			🖀 🛈
Clarke, Lori A.	(413) 545-1328	clarke@cs.umass.edu	CS304
Professor. Software verification, testin and design.	ng, and analysis; so	ftware architecture	a
Cohen, Paul R.	(413) 545-3638	cohen@cs.umass.edu	CS278
Professor. Planning, simulation, natur intelligent data analysis, in			1

Grammatical sentences and some formatting & links

Dr. Steven Minton - Founder/CTO	 Press
Dr. Minton is a fellow of the American	Contact
Association of Artificial Intelligence and was the founder of the Journal of Artificial Intelligence Research. Prior to founding Fetch, Minton was a faculty member at USC and a project leader at USC's Information Sciences Institute. A graduate of Yale University and Carnegie Mellon University, Minton has been a Principal Investigator at NASA Ames and taught at Stanford, UC Berkeley and USC.	General information Directions maps
Frank Huybrechts - COO	

Mr. Huybrechts has over 20 years of

<u>Tables</u>

8:30 - 9:30 AM	Invited Talk: P Joseph Y. Halpe	lausibility Measures ern, Cornell University	:: A General App y	roach for Represe	nting Uncertai
9:30 - 10:00 AM	Coffee Break				
10:00 - 11:30 AM	Technical Paper	Sessions:			
Cognitive Robotics	Logic Programming	Natural Language Generation	Complexity Analysis	Neural Networks	Games
739: A Logical Account of Causal and Topological Maps Emilio Remolina and Benjamin Kuipers	116: A-System: Problem Solving through Abduction Marc Denecker, Antonis Kakas, and Bert Van Nuffelen	758: Title Generation for Machine-Translated Documents Rong Jin and Alexander G. Hauptmann	417: Let's go Nats: Complexity of Nested Circumscription and Abnormality Theories Marco Cadoli, Thomas Eiter, and Georg Gottlob	179: Knowledge Extraction and Comparison from Local Function Networks Kenneth McGarry, Stefan Wermter, and John MacIntyre	71: Iterative Widening <i>Tristan</i> Cazenave
549: Online-Execution of ccGolog Plans Henrik Grosskreutz and Gerhard Lakemeyer	131: A Comparative Study of Logic Programs with Preference Torsten Schaub and Kewen	246: Dealing with Dependencies between Content Planning and Surface Realisation in a Pipeline Generation	470: A Perspective on Knowledge Compilation Adnan Darwiche and Pierre Marguis	258: Violation-Guided Learning for Constrained Formulations in Neural-Network Time-Series	353: Temporal Difference Learning Applied to a High Performance Game-Playing

Landscape of IE Tasks (2/4): **Intended Breadth of Coverage**

Web site specific

Genre specific

Wide, non-specific

Formatting

Amazon.com Book Pages



Layout

Resumes

Language

University Names

			. Talk: Plausibility Measures: A General Approach for Representing Uncertaint Y. Halpern, Cornell University					
		stitute of Technology jrennie@ai.rr		Break				
	MIT AI Lab NE43 200 Technology S	5q. (617) 253.		cal Pape	r Sessions:			
	Cambridge, MA 0	02139	0005	-	Natural Language	Complexity	Neural	Games
Rese	arch Interests				Generation	Analysis	Networks	
	nain interests lie in ation and the acquiques to real world	n the automated analysis of data for the purposes of cla uiring of new knowledge. I have both interestes in appl d problems and in the analysis of existing algorithms a	ssification, lying such	System: n	758: Title Generation for Machine-Translated		179: Knowledge Extraction and Comparison	71: Iterative Widening Tristan
crea Edı		L. Douglas Baker			Documents Rong Jin and Alexander G.	Nested Circumscription and	Networks	Cazenave
Mas	Home Address	available upon request			Hauptmann	Abnormality	Kenneth	
Pur Pres GP		Wean Hall, 8102 School of Computer Science Carnegie Mellon University 5000 Forbes Avenue		ras, n		Theories Marco Cadoli,	McGarry, Stefan Wermter, and	
Cari		Pittsburgh, PA 15213 (412) 683-6036			Dr. Steven Min	i ton - Founder/	СТО	 Press
B.S. Gra	Home Page	http://www.cs.cmu.edu/~ldbapp		_	Dr. Minton is a f			Contact
Mas M.S Pur Pres GPA Carr B.S. Gra Tea	Objective	A position in a dynamic, highly-skilled applied research and develo statistical machine learning to solve large-scale, real-world tasks s Retrieval and Text Classification.	opment team u such as Informa	ation ith	Association of A the founder of the Intelligence Res	ne Journal of A	rtificial	General information
•	Education	Carnegie Mellon University	Pittsburg	^{gh, PA} aub	Minton was a fac	culty member a	t USC and a	 Directions
		Ph.D., Computer Science, in progress M.S., Computer Science, 1999		-	project leader a Institute. A grad	t UŚC's Inform	ation Sciences	maps
		Technical University of Berlin	Berlin, Ge	rmany	Carnegie Mellor			
		Exchange Fellow, 1992-1993						
		University of Michigan	Ann Arb	oor, MI	Principal Investi			
		M.S.E., Computer Science and Engineering, 1994 B.S.E., Computer Engineering, Summa Cum Laude, 1992			taught at Stanfo	rd, UC Berkele	y and USC.	
	Research Experience				Frank Hundered	shte COO		
		Carnegie Mellon University	1994-р	resent	Frank Huybred Mr. Huybrechts	has over 20 ve	ars of	
		I am currently pursuing my dissertation research: a hierarchic model for novelty detection in text. This work is being done a Detection and Tracking project of CMLL under the direction of						

Landscape of IE Tasks (3/4): Complexity

E.g. word patterns:

Closed set

U.S. states

He was born in <u>Alabama</u>...

The big <u>Wyoming</u> sky...

Complex pattern

U.S. postal addresses

University of Arkansas P.O. Box 140 Hope, AR 71802

Headquarters: <u>1128 Main Street, 4th Floor</u> <u>Cincinnati, Ohio 45210</u>

Regular set

U.S. phone numbers

Phone: (413) 545-1323

The CALD main office can be reached at <u>412-268-1299</u>

Ambiguous patterns, needing context and many sources of evidence

Person names

...was among the six houses sold by <u>Hope Feldman</u> that year.

<u>Pawel Opalinski</u>, Software Engineer at WhizBang Labs.

Slide taken from William Cohen

Landscape of IE Tasks (4/4): Single Field/Record

Jack Welch will retire as CEO of General Electric tomorrow. The top role at the Connecticut company will be filled by Jeffrey Immelt.

Single entity	Binary relationship	N-ary record
Person: Jack Welch	Relation: Person-Title Person: Jack Welch Title: CEO	Relation:SuccessionCompany:General ElectricTitle:CEO
Person: Jeffrey Immelt		Out:Jack WelshIn:Jeffrey Immelt
Location: Connecticut	Relation: Company-Location Company: General Electric Location: Connecticut	

"Named entity" extraction

Recognizers

- Simple procedures to find pieces of information based on its appearance
 - e-mail addresses (easy)
 - telephone numbers (tricky)
 - street addresses (difficult)
- Examples:
 - Simple Web Crawlers can (and do) collect huge databases of e-mail addresses
 - Recognizers can also be used to automatically generate training examples for wrapper induction (Kushmerick, 2000)
 - A Firefox plugin can recognize phone numbers on pages and replace them with a link to the Skype dialer

ABCDEEGHIJKLMNOPQRSTUVWXYZ

Hinweis: Ein Klick auf einen E-Mail-Link funktioniert nur, wenn Sie Javascript in Ihrem Browser aktiviert haben.

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Tel: 🔲 +49 6151 - 16-2259 💁, Fax: +49 6151 - 16-3052
Andriluka, Mykhaylo

- IN WIAPPEL HUUGUOH (NUSHINGHUK, 2000)
- A Firefox plugin can recognize phone numbers on pages and replace them with a link to the Skype dialer

Recognizers

- example for an incorrect extraction

Christine Langhammer für den Vorsitzenden der Berufungskommission <u>O.Univ.-Prof.Dr</u>. Peter Zinterhof

слатрюз.

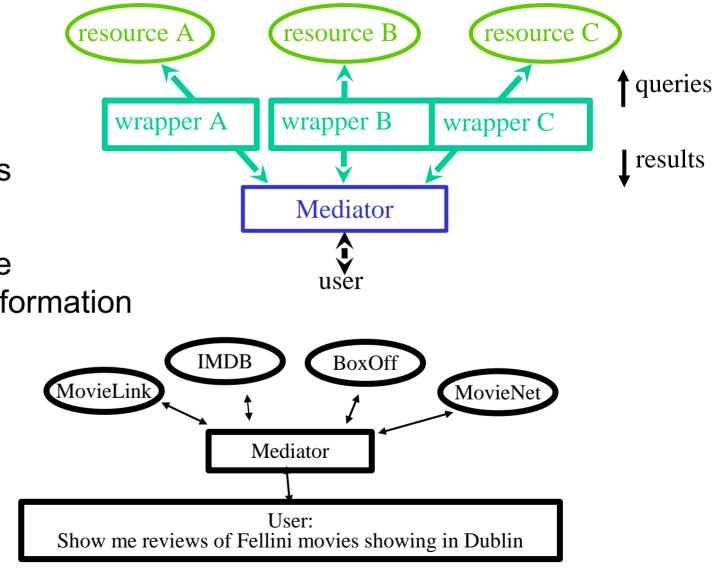
- Simple Web Crawlers can (and do) collect huge databases of e-mail addresses
- Recognizers can also be used to automatically generate training examples for wrapper induction (Kushmerick, 2000)
- A Firefox plugin can recognize phone numbers on pages and replace them with a link to the Skype dialer
- Google-Mail replaces in-line URLs with links to the site

Wrappers

- Wrapper: (in an Information Extraction context)
 - A procedure that extracts certain pieces of information from (semi-)structured text (HTML)
- Examples:
 - Comparison Shoppers (Junglee, Shopbot/Jango, mySimon)
 - Meta-Search engines (citeseer, metacrawler)
 - News Agents (google news)
- Building Wrappers by hand:
 - time-consuming and error-prone (=> expensive)
 - Web-sites change frequently
 - mean-time to failure of wrappers: 1 month (Weld, 1998)
 - monthly failure rates of wrappers: 8% (Norvig, 1998)

Wrapper Induction: Motivation

- Wrappers
 - parse the contents of several sites
- Mediators
 - integrate the extracted information
- Example:



Wrapper Induction

 Automatic generation of wrappers from a few (annotated) sample pages

• Assumptions:

- regularity in presentation of information
- often machine-generated answers to queries
 - same header
 - same tail
 - inbetween a table/list of items that constitute the answer to the query
- Learn the delimiters between items of interest

LR Wrappers (Kushmerick 2000)

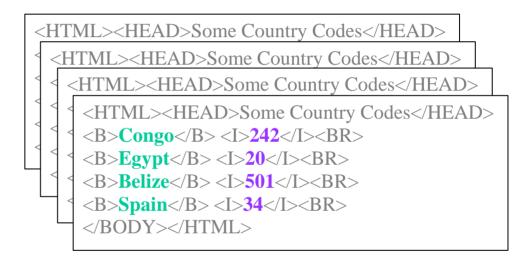
- Very simple but nevertheless powerful wrapper class
- Assume that
 - only one "database" per page
 - information can be separated into tuples (records)
 - each tuple contains exactly k items (attributes)
- Wrapper consists of k delimiter pairs $\langle I_i, r_i \rangle$,
 - $-I_i$ and r_i are patterns that have to matched in the text

Induction of LR Wrappers

Web Pages

••	Netscape:	Some Country Codes 🖲 🖽	
	🖲 Netscap	⊃e: Some Country Codes • 型	
	🖲 🖲 Net	scape: Some Country Codes 🖲 🖽	
		Netscape: Some Country Codes	9 E)
	S	ome Country Codes	
	CC' 107	Congo 242 Gypt 20	
	В	elize 501	
		pain 34	
	El	nd	
		- 	

Web Pages Labeled for Extraction



Extracted Wrapper

$$\langle <\mathsf{B}>, , <|>, \rangle \\ \langle \ \mathbf{I}_1, \ \mathbf{r}_1, \ \mathbf{I}_2, \ \mathbf{r}_2 \rangle$$

Induction of LR Wrappers

- Heads: text before first tuple for each page
- Tails: text after last tuple for each page
- Separators: text between subsequent attributes
- Candidate delimiters:
 - Left: suffixes of the shortest of all separators to the left (including heads for i = 1)
 - Right: prefixes of the shortest of all separators to the right (including tails for i = k)
- Among the candidate delimiters, any one that satisfies a set of constraints can be selected
 - Constraints must ensure that the wrapper does not try to extract irrelevant parts of text (false positives)

Constraints for Delimiters

- the left delimiter I_i
 - must be a proper suffix of the text before each instance of the target
 - a proper suffix of a string means that
 - it is a suffix of the string
 - and it does not occur in any other place of the string (so that extraction does not start too early)
 - Example:
 - cde is a proper suffix of deabcde, de is a suffix but not proper
 - $-I_1$ must not be part of any pages tail
 - otherwise extraction of a new tuple will be started at the end
- the right delimiter r_i
 - must be a prefix of the text after each instance of the target
 - must not be part of any value for attribute *i*
 - otherwise extraction will terminate prematurely

A Problem with LR-Wrappers

Distracting text in Head or Tail

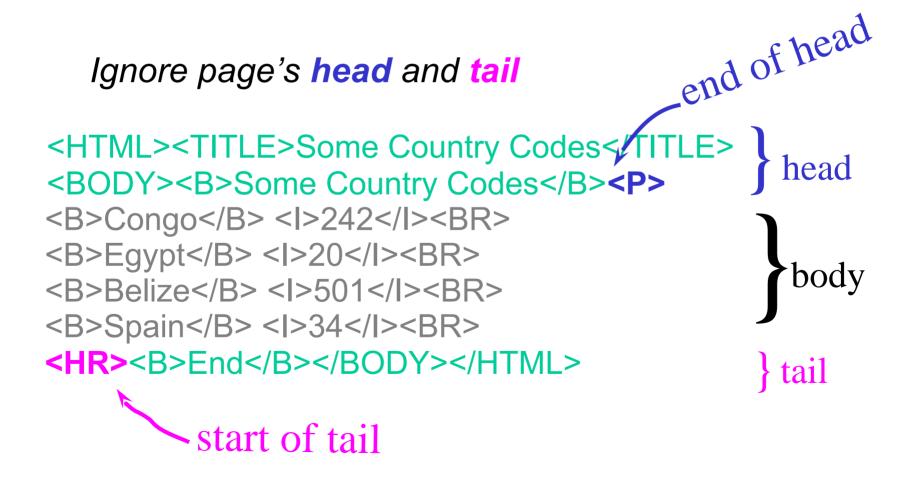
< HTML >< TITLE > Some Country Codes </ TITLE >< BODY < B > Some Country Codes </ B > <P >< B > Congo </ B > <I > 242 </ I >
< B > Egypt </ B > <I > 20 </ I >
 Belize </ B > <I > 501 </ I >
 Spain </ B > <I > 34 </ I >
<HR < B > End </ B > </ BODY > </ HTML >

- an LR-Wrapper cannot learn an extractor for this case
 - every candidate delimiter for l_1 occurs in the head
 - every candidate delimiter for l_1 occurs in the tail

HLRT-Wrappers

• Head-Tail-Left-Right Wrappers:

- learn a separate delimiter for identifying head and tail



More Expressive Wrapper Classes

- HLRT Wrappers:
 - learn 2 additional delimiters to separate the head and the tail
 - ignores occurrence of l_i and r_i before h and after t
 - allows to process multiple "databases" in one document
- OCLR and HOCLRT Wrapper:
 - for each tuple: learn an (O)pening and (C)losing delimiter
- N-LR and N-HLRT:
 - allows multi-valued attributes
 - allows optional attributes
 - RESTRICTION: if a value is specified, all previous values (of this tuple) must also be specified.

Evaluation

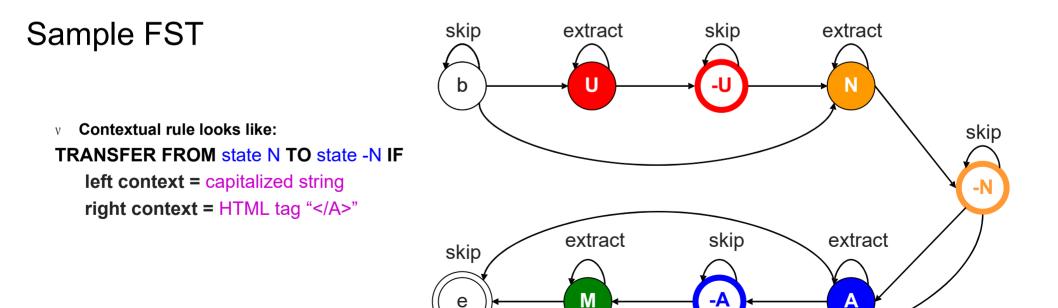
- Study on 30 randomly selected Web-sites from www.search.com (at that time a catalogue of hubs for various topics)
 - LR Wrapper was able to wrap 53%
 - LR + HLRT wrapped 60%
 - Addition of OC wrapping did not bring improvements
 - Addition of N-HLRT improved to 70%
- LR Wrappers are not limited to HTML-documents
 - any string can be extracted for delimiters, not just HTML tags
- All wrapper classes are PAC learnable
- Constraints become hard to handle

SoftMealy (Hsu & Dung, 1998)

- Problems with LR-Wrappers:
 - no permutations of attributes allowed
 - delimiters may not be sufficient to identify texts
- SoftMealy provides a general solution to problems with
 - missing attributes
 - attributes with multiple values
 - variable order of attributes
- Approach:
 - learn a finite-state transducer (FST) that encodes all possible sequences of attributes
 - each state represents a fact to be extracted
 - dummy states are used to skip parts of text
 - use separators ("invisible" borders) instead of delimiters
 - learn to recognize separators by defining their left and right context with *contextual rules* (state transitions)

Labelled Web Page

U (URL) N (Name) A (Academic title) Mani Chandy, <I>Professor of Computer Science</I> and M (Admin title) <I>Executive Officer for Computer Science</I> U (URL) N (Name) M (Admin title) David E. Breen, <I>Assistant Director of Computer Graphics



Slide adapted from Chun-Nan Hsu

Wrapper Induction by Inductive Rule Learning

- Training Examples:
 - treat each slot independently (single slot extraction)
 - generate training example that represent the context of the slot (tokens before, after, and in the slot)
- Features are extracted from the context of a slot:
 - token type: word, number, punctuation, html-tag, ...
 - formatting: capitalized, italics, bold, font, ...
 - location: after/before line break, paragraph, ...
 - html structure: h1, a, href, table, td, center, ...
 - *relative position:* previous token, next token
- Learn Rules:
 - evaluate rules by counting correct matches as positive, wrong matches as negative (e.g., Laplace heuristic)

Example Systems

- RAPIER (Califf & Mooney, 1997):
 - based in a logic framework (ILP)
 - integrates some NLP (part-of-speech tags)
 - bottom-up learning with *lgg*: select two examples and compute the minimal generalization that covers both
- SRV (Freitag, 1998):
 - uses a large variety of features both for structured and unstructured text
 - top-down rule learning (Ripper-like)
- Expressive, general rule learning systems (e.g., ILP) could be used as well, but would lack domain-specific optimizations

WHISK (Soderland, 1999)

- multi-slot extraction
- rules represented as perl-like regular expressions
- can handle (semi-)structured and unstructured text
- top-down rule learning with seed instance (AQ-like)
 - choose a random training example
 - start with the most general rule
 - refine the rule using heuristics as in RIPPER-like algorithms (e.g., Laplace accuracy)
 - but only with conditions that appear in the training example
- use of user-specified semantic classes
 - e.g. BEDROOM = {brs|br|bds|bdrm|bd|bedroom|bedrooms|bed}
- integrated with interactive training based on a simple form of active learning

Example - WHISK

Training example:

Capitol Hill - 1 bedroom twnhme. fplc D/W
W/D. Undergrnd pkg incl. \$675. 3 BR, 2nd flr of
turn of ctry HOME. incl. gar, grt N. Hill loc
\$995. (206) 999-9999

Label	•
Lavei	

- Rental:
 - area: Capitol Hill
 - bedrooms: 1
 - price: 675
- Rental:
 - area: Capitol Hill
 - bedrooms: 3
 - price 995

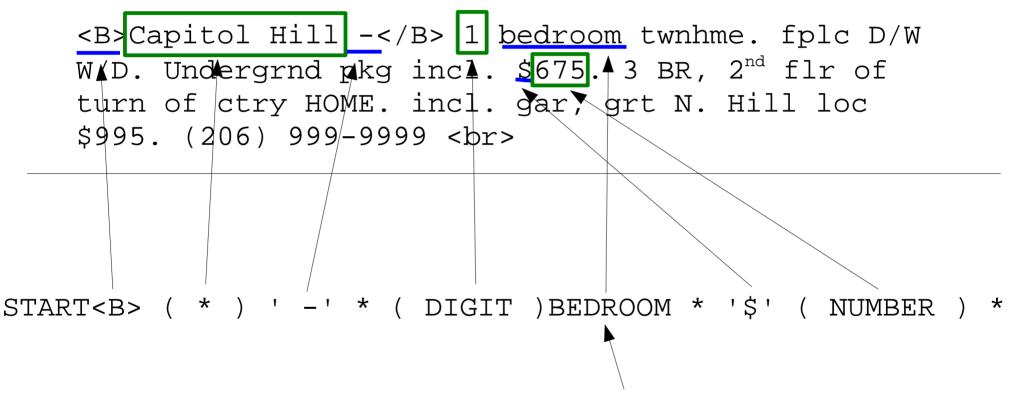
```
Starting Rule:
* ( * ) * ( * ) * ( * ) *
Final Rule:
```

(after seeing several examples):

```
START<B> ( * ) ' - ' * ( DIGIT )
BEDROOM * '$' ( NUMBER ) *
```

Example - WHISK

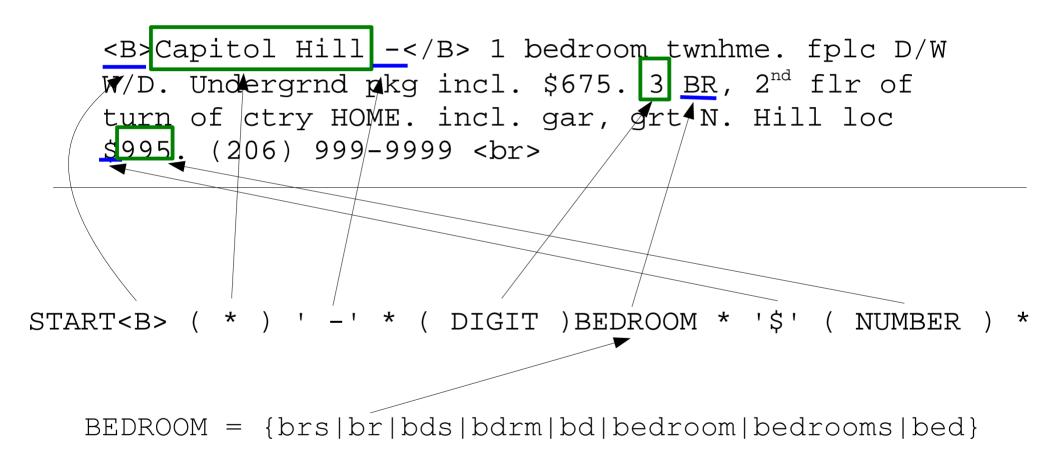
Training example:



BEDROOM = {brs|br|bds|bdrm|bd|bedroom|bedrooms|bed}

Example - WHISK

Training example:



Information Extraction as a Classification Problem

- treat each text position (token boundary / token) as a classification example
 - classification is "beginning" or "ending" of annotation
 - features of examples are extracted from the context
 - similar as in inductive rule learning approach
- advantages in comparison to wrappers
 - use of powerful state-of-the-art classification algorithms
 - concentration on the actual task: extraction of useful information (feature generation)
 - no development of specialized algorithms needed

Problem Transformation: Boundaries

token	The	quick	brown	fox	jumps	over	the	lazy	dog
position	1	2	3	4	5	6	7	8	9
class	NEG	START	NEG	END	NEG	NEG	NEG	NEG	NEG

- boundary classification patterns
 - INSIDE/OUTSIDE
 - BEGIN/END
 - BEGIN/CONTINUE/END
 - BEGIN/CONTINUE/OUTSIDE
- the right choice depends mainly on the type of information
 - length of the annotations, partial results acceptable etc.

Problem Transformation: Feature Generation

token	The	quick	brown	fox	jumps	over	the	lazy	dog
position	1	2	3	4	5	6	7	8	9
class	NEG	START	NEG	END	NEG	NEG	NEG	NEG	NEG
token features	the=1 +1 quick=1	quick=1 +1.brown=1	brown=1 +1.fox=1	fox=1 +1.jumps=1	jumps=1 +1.over=1	over=1 +1.the=1	the=1 +1.lazy=1	lazy=1 +1.dog=1	dog=1
	7	-1.the=1	-1.quick=1	-1.brown=1	-1.fox=1	-1.jumps=1	-1.over=1	-1.the=1	-1.lazy=1
character patterns	Xxx=1 X+x+=1	xxxxx=1 x+=1	xxxxx=1 x+=1	xxx=1 x+=1	xxxxx=1 x+=1	xxxx=1 x+=1	xxx=1 x+=1	xxxx=1 x+=1	xxx=1 x+=1
history features		1.NEG=1	-1.START=1 -2.NEG=1	-1.NEG=1 -2.START=1	-1.END=1 -2.NEG=1	-1.NEG=1 -2.END=1	-1.NEG=1 -2.NEG=1	-1.NEG=1 -2.NEG=1	-1.NEG=1 -2.NEG=1
/	DT=1	JJ₌1	JJ=1	NN=1	NNS=1	IN=1	DT=1	JJ=1	NN=1

- representing the context
 set-of-words, word patterns (capitalization etc.)
 - presence of formatting, location, html structure
 - part-of-speech, syntactic parsing
- windowing
 - extend of context us ally given in number of words
- classification history
 - include preceding classification as feature

Information Extraction as a Classification Problem

- unbalanced number of pos. and neg. examples
 - specialized algorithms, e.g. perceptrons with uneven margins (Li et al. 2001)
 - two stage process (Finn and Kushmerick 2004)
 - second classifier is trained on the neighborhood of boundaries
 - validates and corrects decisions of first classifier
- large (and sparse) feature space
 - usually SVM are used, which deal very well with large but sparse feature vectors
- state-of-the-art for standard IE tasks

- e.g. arou ELIE _{L1} ELIE _{L2} BWI LP ² RAPIER SNoW-IE																				
– e.g. arou		$ELIE_{L1}$		ELIE _{L2}		BWI		LP^2			RAPIER			SNoW-IE						
	field	P	R	F1	P	R	F1	P	R	F1	P	R	F1	P	R	F1	P	R	F1	
	speaker	95.8	76.2	84.9	91.0	86.0	88.5	79.1	59.2	67.7	87.0	70.0	77.6	80.9	39.4	53.0	83.3	63.3	73.8	
	location	96.1	75.9	84.8	93.1	80.7	86.5	85.4	69.6	76.7	87.0	66.0	75.1	91.0	60.5	72.7	90.9	64.1	75.2	
	stime	99.0	94.4	96.6	98.6	98.5	98.5	99.6	99.6	99.6	99.0	99.0	99.0	96.5	95.3	95.9	99.6	99.6	99.6	
	etime	99.0	77.8	87.0	95.7	97.3	96.4	94.4	94.4	94.4	94.0	97.0	95.5	95.8	96.6	96.2	97.6	95.0	96.3	
	SVM					3	37 bo	7 boosted LR rule learner							© J. Fürnkranz					

Information Integration

- Data Integration (Data Warehousing):
 - Join different databases into a single view
 - Problem: Information may be encoded in different ways
- Information Integration:
 - Join information originating from different wrappers
 - Problem: extracted information is still free text
- Example:
 - Data source 1: Wrapper for Movie database
 - Data source 2: Wrapper Local movie show times
 - Task: Generate a page that integrates reviews into the local show times
 - Problem: Key relation (movie titles) will not match exactly

WHIRL (Cohen 1998)

- extension of DATALOG (or SQL) database queries that allows to deal with free text
 - models the information extracted by a wrapper as a relational table
- adresses the problem that
 - wrappers may not be able to extract the exact text
 - e.g., irrelevant information (directors, ratings, actors, etc.) might be extracted with title
 - text may be formulated differently on different Web-Sites
 - e.g., order and/or abbreviations of first, middle and last names
- Approach:
 - uses vector space model to represents textual fields
 - uses similarity literals to specify approximate matches
- http://www.cs.cmu.edu/39wcohen/whirl/

DATALOG vs. WHIRL

- Hard Queries:
 - items in a join must match exactly
- Items match or do not match
- Return all matches satisfying the query

- Soft Queries:
 - items in a join need only be "similar"
- Use cosine similarity to compute the degree of match [0,1]
- Return the best matches according to similarity
 - Use efficient A*-like search to find the r best matches according to similarity score (r-materialization)

WHIRL - Example

- Given two wrapped relations:
 - review(Movie,Review)
 - showtime(Cinema,Movie,Time)
- Sample Queries:
 - Hard Query (DATALOG): showtime(C,M,T) & review(M,R)
 - Soft Query: showtime(C,M1,T) & review(M2,R) & M1 ~ M2
 - If the titles of the reviews could not be wrapped: showtime(C,M,T) & review(R) & M ~ R
 - Free text queries:

showtime(C,M1,T) & review(M2,R) & M1 ~ M2 & $R^{excellent}$ comedy with Bruce Willis"

M1 is similar to M2

WHIRL - Scoring

- Possible answers Θ to queries Q are scored, i.e., a function SCORE(Q,Θ) is computed
- For a regular literal: SCORE (B, Θ)=s if BΘ is a ground fact, 0 otherwise (usually s = 1, "degree of belief in the proposition")
- For a similarity literal *X*~*Y*:

 $SCORE(X \sim Y, \Theta) = sim(X \Theta, Y \Theta)$

Conjunctive Query $Q = B_1 \& \dots \& B_n$

SCORE $(Q, \Theta) = \prod_{i} SCORE(B_i)$ • A definite clause Head :- B1, B2, ... Bn.

 $SCORE(Head) = 1 - \prod_{i} (1 - SCORE(B_i))$

Using WHIRL as Text Classifier

- represent labelled training documents in relation train(Document,Class)
- The following clause returns labels C ordered by similarity score of D to D1 classify(D,C) :- train(D1,C), D ~ D1.
 - NOTE: multiple ground instantiations of the head (i.e, multiple bindings to the head) are combined using the definite clause similarity score!
- very similar to nearest neighbor classification
 - minor differences in combining evidence (similarity score)
- experimentally very competitive to conventional approaches