

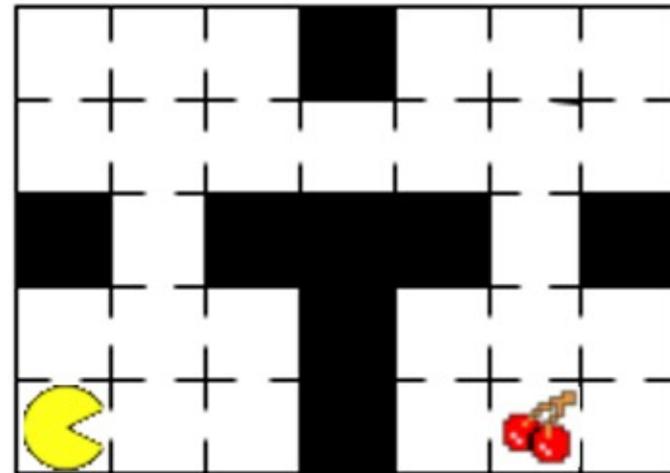
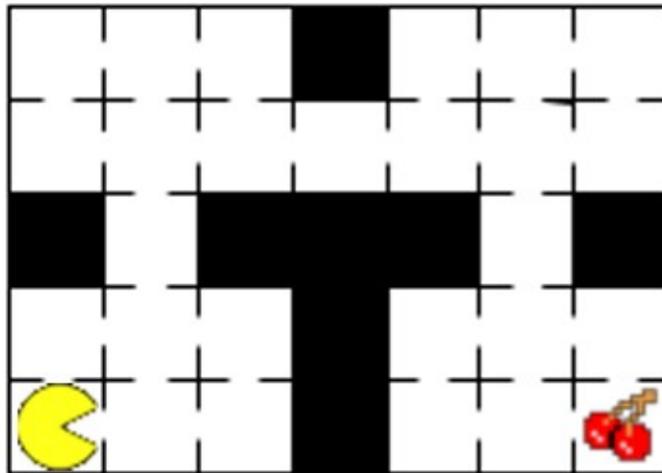
# Transfer Learning – With similar MDPs



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Advanced Topics in Reinforcement Learning Seminar

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[Phillips, 2006]

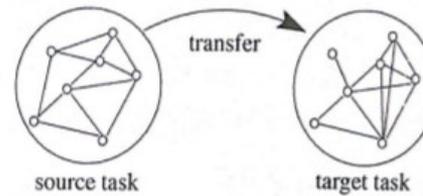
# Motivation

- Learning optimal policy is time-consuming
  - Requires lots of data
- Use computed policies from other **similar** MDP(s)
- Problem:
    - What are **similar** MDPs?

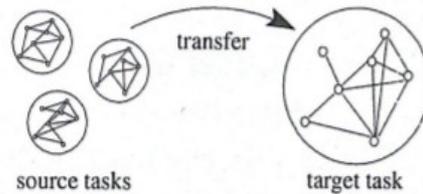
But first: How to transfer knowledge

# Main Transfer Settings

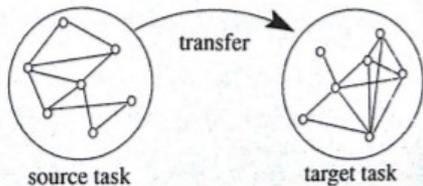
Transfer from source task to  
target task with fixed domain



Transfer from source task to  
target task with fixed domain



Transfer from source task to  
target task with different  
state-action space



[Wiering, 2012]

# Definition - MDP

Markov Decision Process:

$$M = (S, A, P, R)$$

Bellman equation:

$$V^\pi(s) = \sum_{a \in A} \pi(s, a) * [(R(s, a) + \gamma \sum_{s' \in S} P(s'|s, a) V^\pi(s'))]$$

Optimal Policy:

$$V^*(s) = \max_{a \in A} (R(s, a) + \gamma \sum_{s' \in S} P(s'|s, a) V^*(s'))$$

# MDP - Transfer policy



$$M_s = (S_s, A, P_s, R_s) \quad (\text{source})$$

$$M_t = (S_t, A, P_t, R_t) \quad (\text{target})$$

Define mapping (does not have to be one-to-one):

$$\rho : S_s \mapsto S_t$$

$$\pi_s(s, a) = \pi_t(\rho(s), a), \quad \text{with } s \in S_s$$

But how good will this work? → Need a metric

[Phillips, 2006]

# Definition – Bisimulation Relation



“[...] two states of a process are deemed equivalent if all the transitions of one state can be matched by transitions of the other state, and the results are themselves bisimilar.”

i.e.:

$$s \sim s' \Leftrightarrow \forall a \in A. (R(s, a) = R(s', a) \\ \wedge \forall C \in S / \sim . P_s^a(C) = P_{s'}^a(C))$$

Where:  $S / \sim$  is the state partition induced by  $\sim$  and  $P_s^a(C) = \sum_{c \in C} P(c|s, a)$

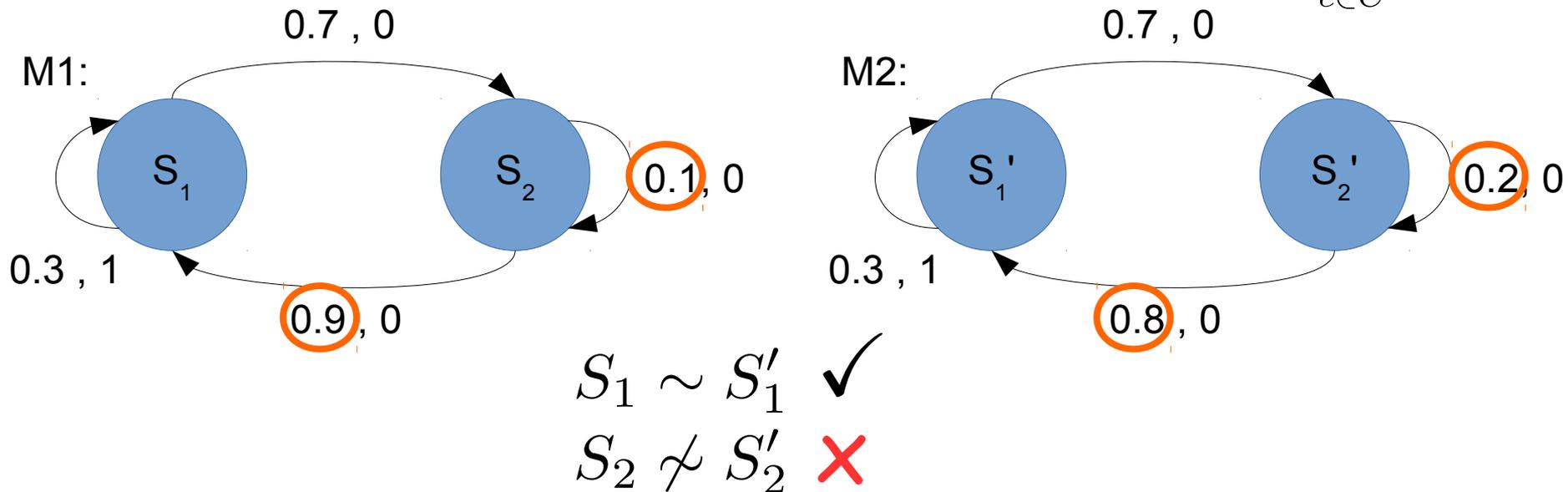
But: equivalence for stochastic processes is problematic since it requires the transition probabilities to agree exactly

[Ferns, 2004]

# Example – Bisimulation Relation

$$s \sim s' \Leftrightarrow \forall a \in A. (R(s, a) = R(s', a) \\ \wedge \forall C \in S / \sim . P_s^a(C) = P_{s'}^a(C))$$

Where:  $S / \sim$  is the state partition induced by  $\sim$  and  $P_s^a(C) = \sum_{c \in C} P(c|s, a)$



# Definition - Metric



1.  $d(x, y) \geq 0$
2.  $s = s' \Leftrightarrow d(s, s') = 0$
3.  $d(s, s') = d(s' s)$
4.  $d(s, s'') \leq d(s, s') + d(s', s'')$

# State similarity metric

Bisimulation relation:

$$s \sim s' \Leftrightarrow \forall a \in A. (R(s, a) = R(s', a) \\ \wedge \forall C \in S / \sim . P_s^a(C) = P_{s'}^a(C))$$

- We need distance for reward and transition probabilities

$$d(s, s') = \max_{a \in A} (|R(s, a) - R(s', a)| \\ + \gamma T_K(d)(P(\cdot | s, a), Q(\cdot | s', a)))$$

Discount factor

Kantorovich probability metric

[Ferns, 2004], [Phillips, 2009]

# Definition – Kantorovich Metric $T_K(d)(P, Q)$



$$d(s, s') = \max_{a \in A} (|R(s, a) - R(s', a)| + \gamma T_K(d)(P(\cdot|s, a), Q(\cdot|s', a)))$$

$$\begin{aligned} & \max_{u_i, i=1 \dots |S|} \sum_{i=1}^{|S|} (P(s_i) - Q(s_i)) u_i \\ \text{subject to: } & \forall i, j. u_i - u_j \leq d(s_i, s_j) \\ & \forall i. 0 \leq u_i \leq 1 \end{aligned}$$

[Ferns, 2004]

Intuition: “[The metric] reflects the minimal amount of work that must be performed to transform one distribution into the other by moving “distribution mass” around.”

[Rubner, 1998]

a.k.a. “Earth mover’s distance”

# Similarity Calculation

- What we have:

State distance measure

$$d(s, s') = \max_{a \in A} (|R(s, a) - R(s', a)| \\ + \gamma T_K(d)(P(\cdot | s, a), Q(\cdot | s', a)))$$

- What we need:

Measure for performance loss when transferring policy



# MDP - Transfer policy

$$M_s = (S_s, A, P_s, R_s) \quad (\text{source})$$

$$M_t = (S_t, A, P_t, R_t) \quad (\text{target})$$

$$\text{Mapping: } \rho : S_s \mapsto S_t$$

$$\pi_s(s, a) = \pi_t(\rho(s), a), \text{ with } s \in S_s$$

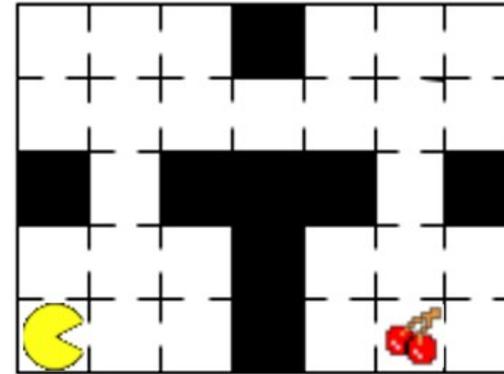
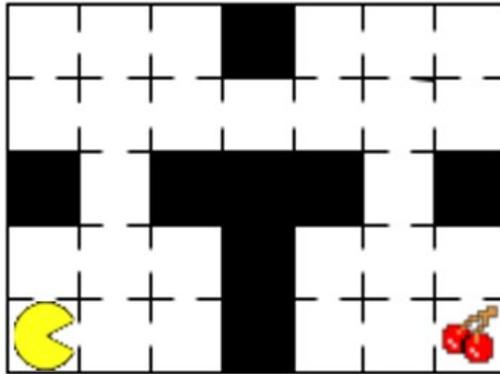
Now we can upper bound the performance loss by:

$$\|V_t^{\pi_s} - V_t^{\pi_t^*}\| \leq \frac{2}{1-\gamma} \max_{s \in S_s} d(s, \rho(s)) + \frac{1+\gamma}{1-\gamma} \|V_s^{\pi_s} - V_s^{\pi_s^*}\|$$

Proof: See [Phillips, 2006]

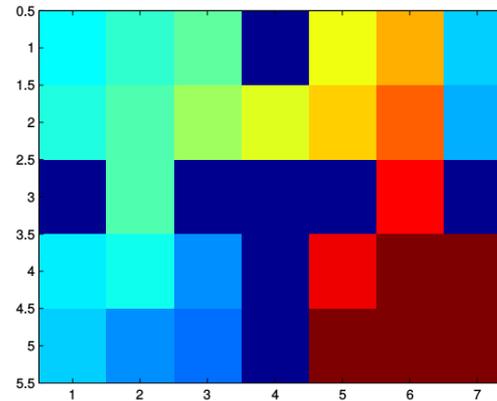
Note: Upper bound depends on quality of  $\pi_s$  and the mapping  $\rho$

# Example



Upper bound for

$$\|V_t^{\pi_s} - V_t^{\pi_t^*}\|$$



[Phillips, 2006]



# Summary

- Goal: Transfer a policy from one MDP to a similar one
- Problems:
  - How to transfer?
  - How to measure the quality of the transfer?
- Solutions:
  - Transfer by mapping the states and induce the new policy
  - Use upper bound of performance loss as quality measure
- Conclusion:
  - This was just one special case of transfer learning
  - But: “[...] the problem of transfer in RL is far from being solved.”  
[Wiering, 2012]
  - Even in 2016 still an open problem (e.g. [Behbood, 2015], [Saito, 2016])

# References

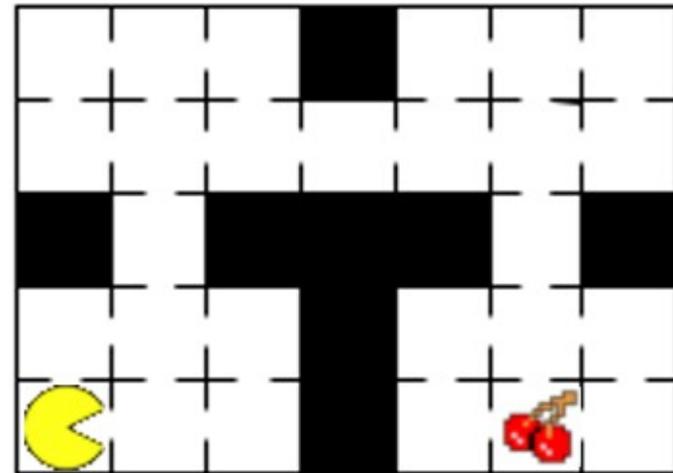
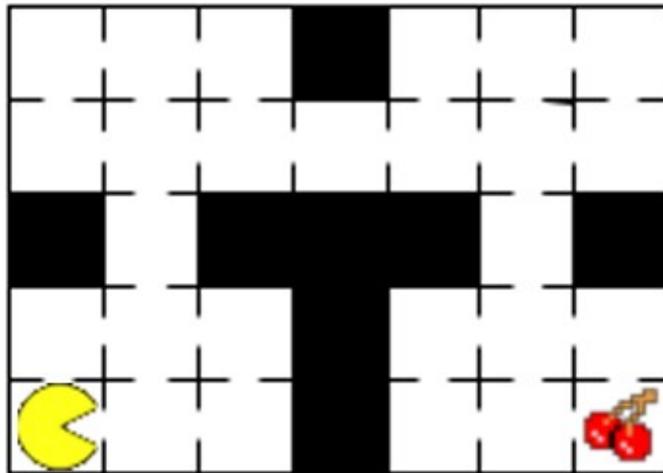


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# Thanks for your attention!



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[Phillips, 2006]

