Data Mining - Motivation

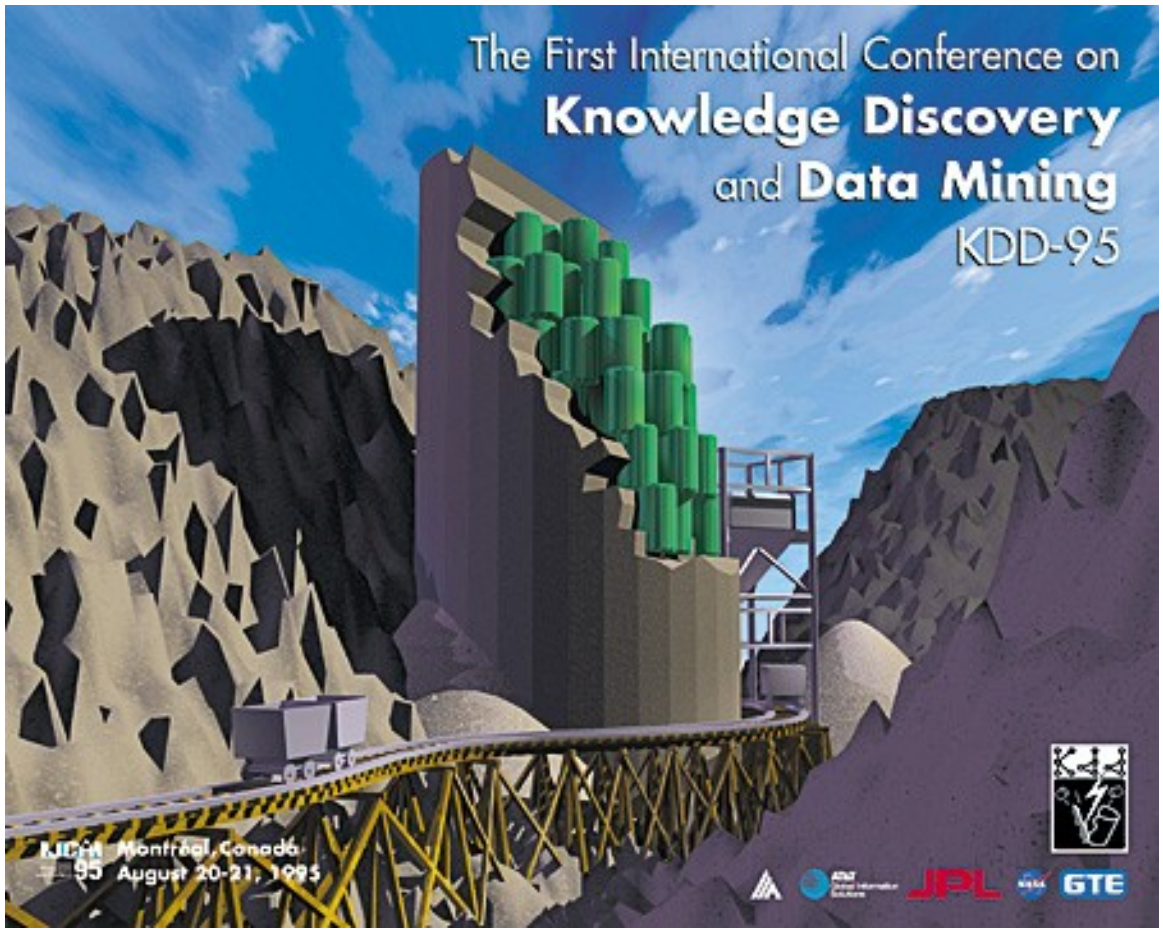
"Computers have promised us a fountain of wisdom but delivered a flood of data."

"It has been estimated that the amount of information in the world doubles every 20 months."

(Frawley, Piatetsky-Shapiro, Matheus, 1992)

Knowledge Discovery in Databases (KDD)

Mining for nuggets of knowledge in mountains of Data.



Daten und Information

- Daten und Information
  - Daten → Information → Wissen
- In Unternehmen sind große Datenmengen vorhanden
  - Daten sind ein wichtiger Aktivposten eines Unternehmens
- Diese Daten enthalten implizit (nicht unmittelbar einsehbar) wertvolle Informationen
  - Beispiel: Jeder Supermarkt speichert Kauftransaktionen ab. Diese Daten enthalten implizit Information
    - welche Produkte gerne gekauft werden
    - welche Produkte gerne zusammen gekauft werden, etc.
- Problem:
  - Wie kann man diese Information explizit machen?

Definition

- Data Mining is a non-trivial *process* of identifying
  - valid
  - novel
  - potentially useful
  - ultimately understandable

  patterns in data.

  (Fayyad et al. 1996)

It employs techniques from

- machine learning
- statistics
- databases

Or maybe:

Data Mining is torturing your database until it confesses.

(Mannila (?))

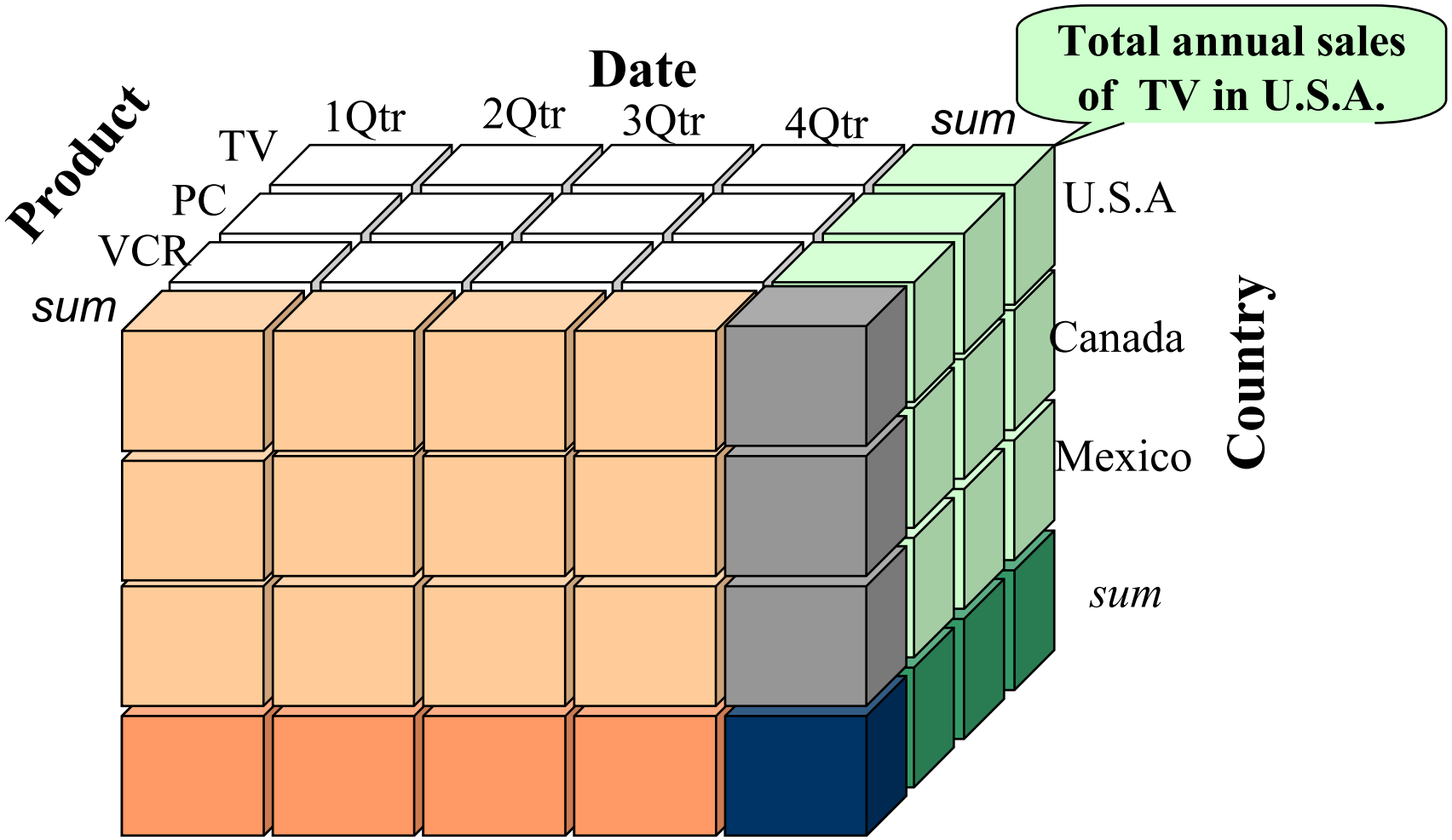
World-Wide Data Growth

- Science
  - satellite monitoring
  - human genome
- Business
  - OLTP (on-line transaction processing)
  - data warehouses
  - e-commerce
- Industry
  - process data
- World-Wide Web

OLTP vs. OLAP

- On-line Transaction Processing (OLTP)
  - Goal: support order processing and billing
  - typically multiple, isolated relational databases
  - even simple queries like "How many items of product X do we sell?" may be hard to answer
- Data Warehouse
  - uniform view to multiple separate data sources
  - fast access across a multitude of dimensions (*data cube*)
  - no need for update in real time
- On-line Analytical Processing (OLAP)
  - Goal: support decision makers
  - allow complex, multi-dimensional queries

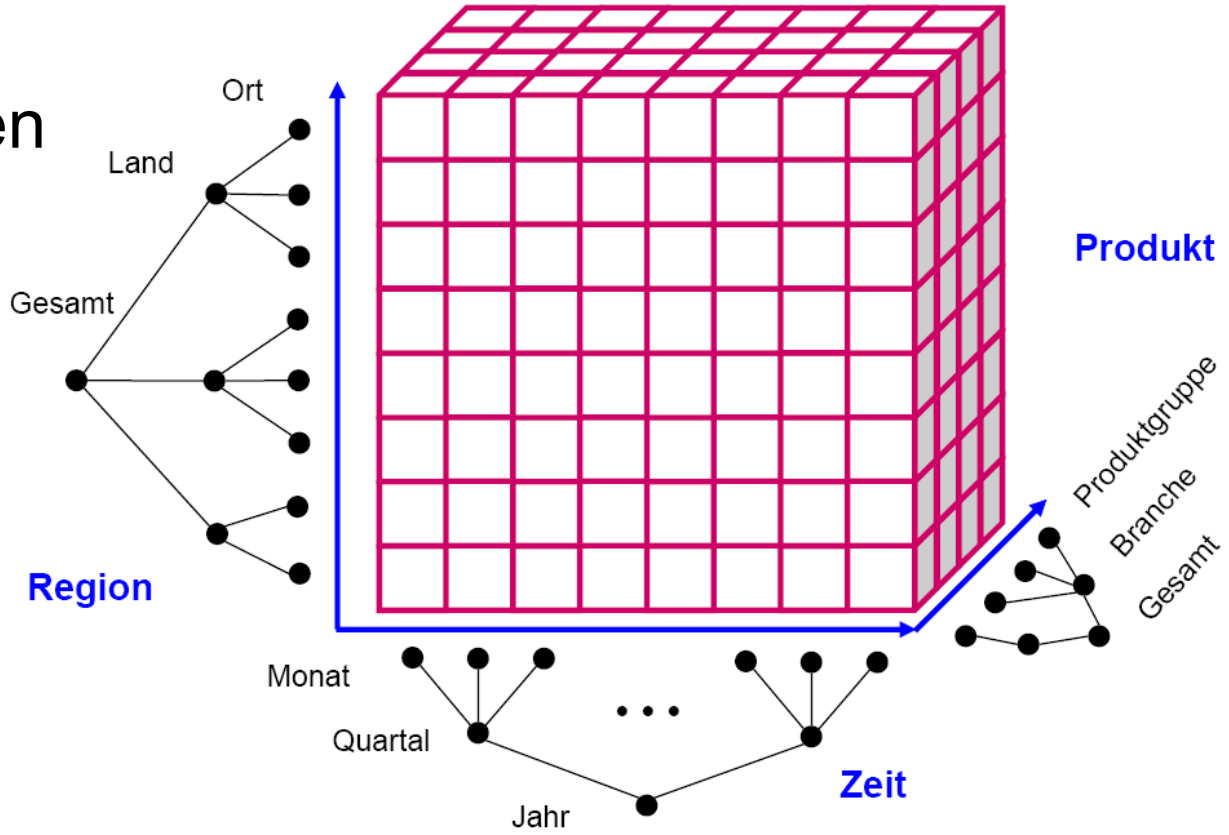
Data Cube



Taken from Han & Kamber, 2001

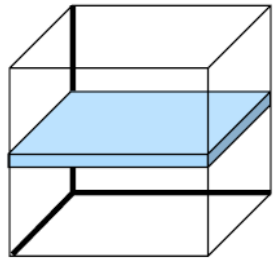
Data Cube

- Aggregation mehrerer interessanter Dimension in eine effiziente Datenstruktur
  - z.B. Produkte x Zeit x Region
  - kann man sich als eine multi-dimensionale Erweiterung von Spread-sheets vorstellen
- Aggregierte Summen werden oft vorberechnet
  - z.B. für hierarchische Attributwerte

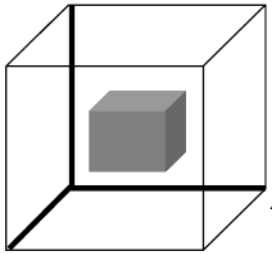


Typische Operationen auf einem Data Cube

- Slice:
  - Herausschneiden einer Scheibe aus dem Datacube (Selektion nach einem Wert)



- Dice:
  - Herausschneiden eines Teilwürfels (Selektion nach mehreren Werten und Dimensionen)



- Roll-Up:
  - Aufwärtsbewegung in den hierarchischen Attributen
  - Aggregation der Daten entlang des Pfades
    - e.g., Monat → Quartal → Jahr
- Drill-Down:
  - Abwärtsbewegung in den hierarchischen Attributen
- Pivotierung / Rotation:
  - Drehen des Würfels, sodaß eine andere Dimension sichtbar wird

OLAP vs. Data Mining

- Verification Model
  - the user needs to verify a hypothesis on the data
  - formulates the query and poses it to the OLAP system
  - Example:
    - Break up sales according to products in the U.S.
    - Break up sales according to products in Canada
    - Any significant difference?
- Discovery Model
  - the system can autonomously propose interesting and novel hypotheses (and verify them on the data)
  - the user formulates the problem
  - Example:
    - Can you find any patterns involving regions, date, products for which the sales differ significantly from the average?

Inductive Databases

(Mannila & Iemielinski, CACM-96)

- make patterns queryable in the database
  - SQL is a query language that generates data sets
  - inductive database should have a language that (also) generates pattern sets
- Examples:
  - "show me all association rules with support > 1% and a minimum confidence > 95% that have *salary* in the head"
  - "show me decision trees with estimated accuracy > 90% that are built on at most 5 of the following 7 attributes"
- often an SQL-like Syntax is used for this purpose

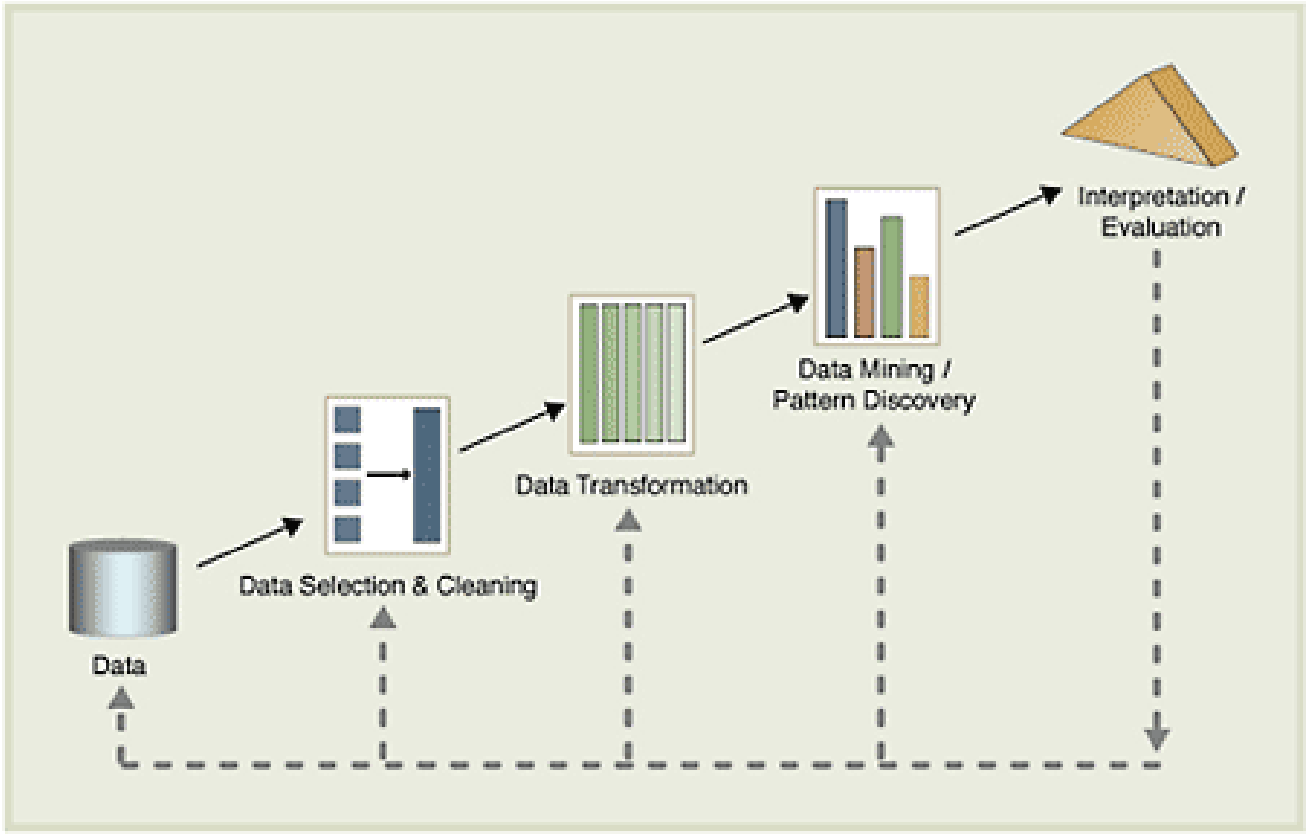
Knowledge Discovery in Databases: Key Steps

Key steps in the Knowledge Discovery cycle:

1. Data Cleaning: remove noise and incosistent data
2. Data Integration: combine multiple data sources
3. Data Selection: select the part of the data that are relevant for the problem
4. Data Transformation: transform the data into a suitable format (e.g., a single table, by summary or aggregation operations)
5. Data Mining: apply machine learning and machine discovery techniques
6. Pattern Evaluation: evaluate whether the found patterns meet the requirements (e.g., interestingness)
7. Knowledge Presentation: present the mined knowledge to the user (e.g., visualization)

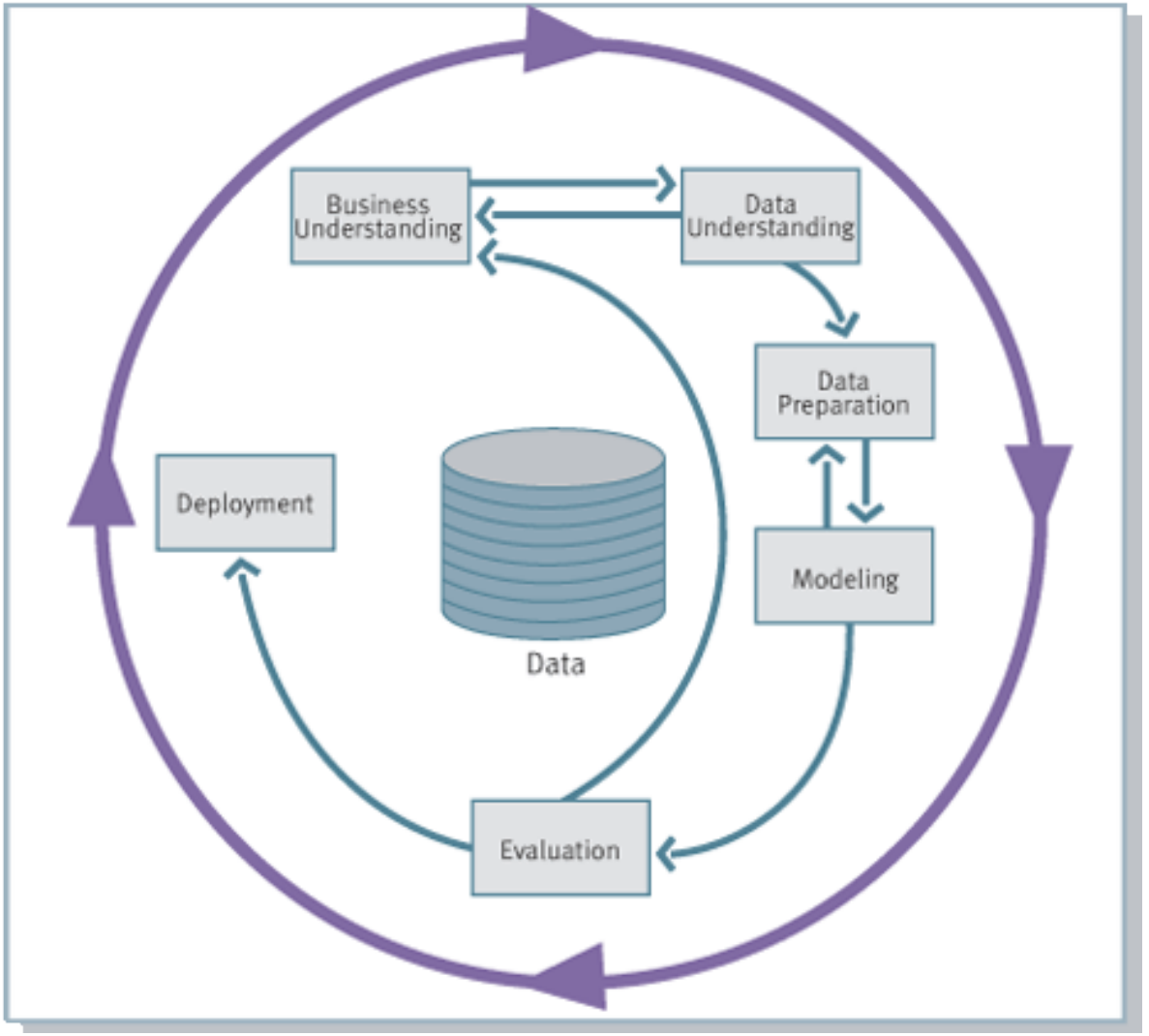
Data Mining is a Process !

The steps are not followed linearly, but in an iterative process.



Source: http://alg.ncsa.uiuc.edu/tools/docs/d2k/manual/dataMining.html, after Fayyad, Piatetsky-Shapiro, Smyth, 1996

Another Process Model



Source: http://www.crisp-dm.org/

Research Issues

- Techniques for mining different types of knowledge
  - Predictions, Associations, Clusters, Outliers, ...
- Interactive Data Mining Techniques
  - A Human/Computer Team may be more efficient
- Incorporation of Background Knowledge
  - Knowledge about the task helps.
- Data Mining Query Languages
  - Querying patterns instead of querying database entries
- Presentation and Visualization of Results
  - How to explain the results to the CEO?
- Handling Noisy or Incomplete Data
  - Data are typically not neat and tidy, but noisy and messy.
- Pattern Evaluation
  - How can we define interestingness?

(A few) Data Mining Applications

- Business
  - predict credit rating
  - identify customer groups
  - direct marketing
  - market basket analysis
  - recommender systems
  - fraud detection
- Web Mining
  - categorize Web pages (web catalogues)
  - classify E-mail (spam filters)
  - identify Web usage patterns
- Quality control
  - learn to assess quality of products
- Biological/Chemical
  - discover toxicological properties of chemicals
- Game Playing
  - identify common (winning) patterns in game databases
- ....

Literatur

- Artikel
  - Tomasz Imielinski, Heikki Mannila: A database perspective on knowledge discovery, *Communications of the ACM*, 39(11):58-64, 1996.
    (On Inductive Databases)
- Bücher
  - Jiawei Han and Micheline Kamber: Data Mining – Concepts and Techniques, Academic Press, 2001. (datenbankorientierte Einführung)