

**Instance Driven Hierarchical Clustering of
Document Collections
and
Classification by Pattern-Based Hierarchical
Clustering**

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Outline

- Motivation
- Instance-driven Pattern Mining
- IDHC: A More Flexible Pattern-based Hierarchical Clustering Algorithm
- CPHC: Semi-supervised Classification by Pattern-based Hierarchical Clustering
- Conclusions

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- **Motivation**
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Motivation

- Traditional pattern-mining suffers from
 - Frequency-based pattern significance measures
 - Global thresholds
- Pattern-based hierarchical clustering suffers from
 - An unpredictable number of patterns
 - Unnecessary coupling between pattern size and node height
 - Artificial constraints on soft clustering

Motivation - continued

- Inductive classifiers may not fully exploit the distribution of test instances in the context of the whole dataset
- Existing semi-supervised classification algorithm weaknesses
 - Dependence on flat clustering requires the number of clusters to be known in advance
 - Unnecessary step of training a classifier on the expanded training set

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Traditional Pattern Mining

- Aims to mine a set of globally significant patterns from the dataset
- Does not consider local pattern significance
- Traditionally uses a frequency-based pattern significance measure (i.e., Support), and a global threshold
- “Closed interesting” itemsets (Malik and Kender ICDM’06) replaced support with an interestingness measure
 - Still, no coverage guarantees
 - Thresholds not as stable on highly correlated datasets
 - An unpredictable number of resulting patterns

Instance-driven Pattern Mining

- Eliminate the global mining step altogether
- Allow each instance to “vote” for its representative size-2 patterns, balancing global and local pattern significance
 - Sort all patterns in decreasing order of local term frequency * global term interestingness
 - Select all patterns with scores exceeding *min_standard_deviation*
 - Number of patterns-per-instance upper bounded by a small constant *maxK*
 - Why size-2? Why not size-3 etc.?

Instance-driven Pattern Mining - advantages

- Coverage guaranteed
- No global threshold
- *min_standard_deviation* robust across datasets (experimented on 16 datasets)
- A small number of highly significant patterns for each instance
 - Central limit theorem for normally distributed scores
 - Chebyshev's inequality for the rest
- Number of size-2 patterns linear to the number of instances
 - *maxK* provide empirical upper limit guarantee

Instance-driven Patterns vs. Closed Interesting Itemsets

<i>Dataset</i>	<i>#instances</i>	<i>#features</i>	<i>Approx. number of size-2 patterns</i>		
			<i>GPHC, MI</i>	<i>GPHC, YulesQ</i>	<i>Ours</i>
mm	2,521	126,373	2.4 million	{ fails }	3,651
reviews	4,069	126,373	2.6 million	{ fails }	5,952
sports	8,580	126,373	1.4 million	{ fails }	12,607
tr11	414	6,429	4.3 million	11.4 million	604
tr12	313	5,804	3.6 million	8.8 million	464
tr23	204	5,832	7.6 million	12.2 million	282
tr31	927	10,128	7.0 million	{ fails }	1,360

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Instance-driven Pattern-based Hierarchical Clustering

- Each size-2 pattern forms an initial cluster, patterns added to their selected-pattern-clusters
- Use instance-to-cluster relationships to prune duplicate (in content) clusters
 - Merge labels of duplicate clusters being removed, enhancing the cluster labels
- Generate rest of the cluster hierarchy by iteratively refining clusters
 - Make patterns progressively longer, and cluster memberships progressively sparser
 - Maintain instance-to-cluster pointers for local-only processing

Cluster Refinement – an example

(a) A transaction dataset as running example

<i>Instance ID</i>	<i>Features and their local frequencies</i>
T1	(A:2), (B:4), (D:1), (H:2), (J:4), (L:1)
T2	(A:3), (C:1), (D:6), (E:1), (G:4)
T3	(B:2), (C:3), (D:1), (I:5), (K:2)
T4	(B:3), (C:1), (D:2), (E:4), (J:3), (K:3), (L:2)
T5	(B:7), (C:2), (D:1), (H:3), (I:2)
T6	(A:1), (B:1), (C:1), (E:1), (J:3), (K:1)
T7	(B:9), (C:3), (F:4), (H:5), (J:1), (L:5)
T8	(C:6), (D:2), (G:1), (I:1), (K:3)
T9	(B:3), (D:2), (J:4), (K:1), (L:8)
T10	(A:4), (B:2), (D:7), (F:3), (I:6)
T11	(C:1), (E:1), (F:1), (G:2), (H:1), (I:4), (J:1)

(b) Global significance values of some size-2 patterns using Added Value (transformed to positive scale)

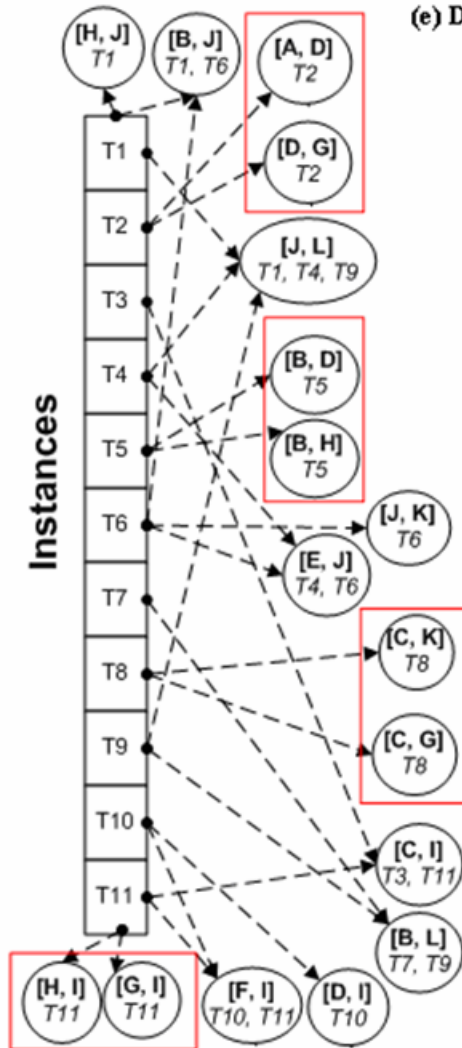
<i>Pattern</i>	<i>AV</i>	<i>Pattern</i>	<i>AV</i>	<i>Pattern</i>	<i>AV</i>	<i>Pattern</i>	<i>AV</i>
(B,D)	0.52	(B,K)	0.57	(E,J)	0.70	(J,K)	0.55
(B,E)	0.38	(B,L)	0.77	(E,K)	0.54	(J,L)	0.95
(B,J)	0.60	(D,E)	0.38	(E,L)	0.38	(K,L)	0.54

(c) Instance pattern selection

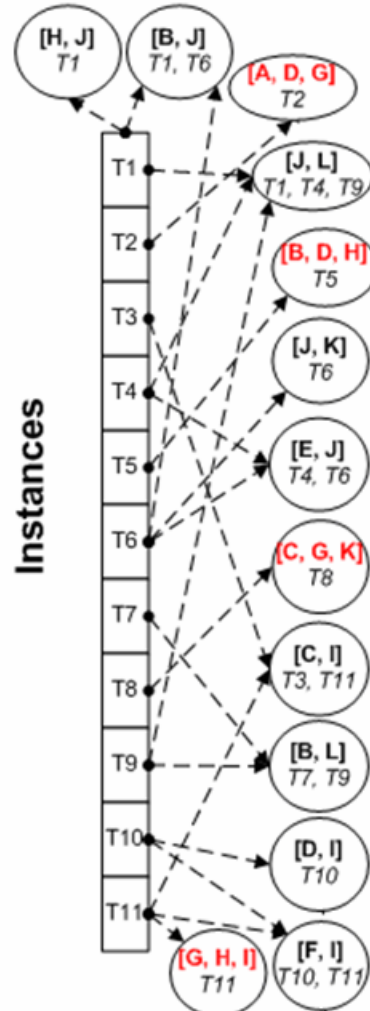
<i>Instance ID</i>	<i>#size-2 patterns</i>	<i>Significance range</i>		<i>Min sig.</i>	<i>Selected patterns</i>
T1	15	0.52	2.42	1.95	(B, J) (J, L), (H, J)
T2	10	0.77	2.38	2.14	(D, G), (A, D)
T3	10	0.78	2.29	1.76	(C, I)
T4	21	0.57	2.46	1.93	(E, J) (J, L)
T5	10	0.59	2.61	2.05	(B, H) (B, D)
T6	15	0.33	1.40	1.03	(E, J) (B, J) (J, K)
T7	15	0.90	5.40	3.70	(B, L)
T8	10	0.71	2.70	2.16	(C, G) (C, K)
T9	10	0.85	5.72	3.79	(J, L) (B, L)
T10	10	1.19	3.72	2.95	(D, I) (F, I)
T11	21	0.38	2.13	1.33	(G, I) (F, I) (C, I) (H, I)

Cluster Refinement – an example

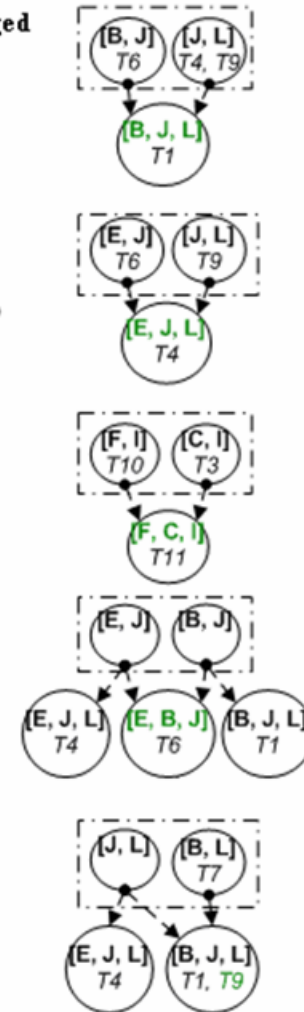
(d) Initial clusters with instance based duplicates identified in boxes; dotted arrows represent instance pointers



(e) Duplicates pruned and labels merged



(f) Clusters expanded to next level



Instance-driven Hierarchical Clustering - advantages

- Number of initial patterns predictable
- Cluster refinement avoids global processing
- No coupling between node heights and pattern-lengths
 - More meaningful cluster labels
- More flexible soft clustering
 - Instances allowed to exist at multiple levels in the hierarchy
 - Instances not forced to their longest-pattern clusters
- Parameter values robust across datasets

Clustering Quality on Text Datasets

<i>Dataset</i>	<i>FScores</i>			<i>Entropies</i>		
	<i>bi-k I₂</i>	<i>GPHC</i>	<i>Ours</i>	<i>bi-k I₂</i>	<i>GPHC</i>	<i>Ours</i>
reuters	0.835	0.851	0.846	0.075	0.155	0.005
classic	0.782	0.88	0.759	0.06	0.025	0.021
hitech	0.528	0.54	0.544	0.224	0.172	0.074
k1a	0.668	0.654	0.676	0.106	0.045	0.041
k1b	0.882	0.903	0.897	0.042	0.042	0.021
la12	0.741	0.661	0.748	0.12	0.062	0.038
mm	0.774	0.943	0.909	0.073	0.053	0.014
ohscal	0.601	0.53	0.554	0.198	0.237	0.081
re0	0.61	0.672	0.615	0.115	0.077	0.016
reviews	0.801	0.818	0.833	0.073	0.048	0.013
sports	0.882	0.886	0.87	0.03	0.016	0.005
tr11	0.795	0.519	0.79	0.107	0.141	0.038
tr12	0.689	0.604	0.769	0.133	0.161	0.037
tr23	0.667	0.487	0.679	0.136	0.042	0.038
tr31	0.837	0.584	0.84	0.041	0.114	0.013
wap	0.683	0.663	0.67	0.106	0.047	0.043
average	0.736	0.7	0.75	0.102	0.09	0.031

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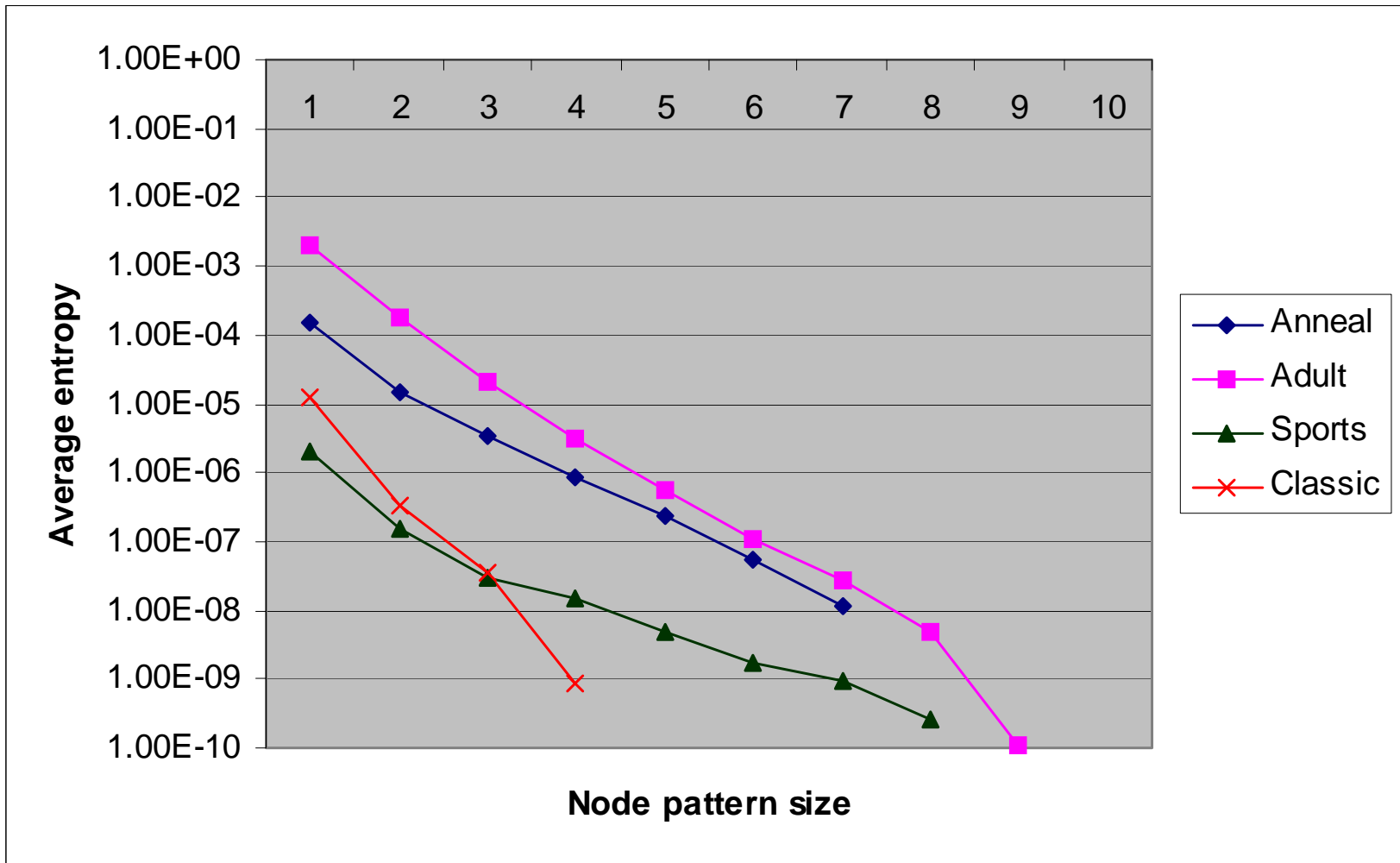
Existing Classifiers

- Inductive classifiers
 - Use instances in the training set to obtain a classification model
 - Use this classification model to determine class labels for test instances
 - Cons:
 - May not fully exploit the distribution of test instances in the context of the whole dataset
 - Poor classification performance when training data is sparse
- Semi-supervised classification algorithms
 - First (flat) cluster training and test sets together
 - Use the resulting clustering solution to enhance the training set
 - Cons:
 - Flat clustering requires the number of clusters to be known in advance
 - Extra step of training a classifier on the expanded training set

Pattern-based Cluster Hierarchies and Significance of Pattern Lengths

- Lower overall *Entropy* = a higher percentage of nodes that contain most instances that belong to the same ground truth class
- IDHC only assigns instances to their “selected” pattern clusters
 - Intuition: Nodes with longer patterns should have lower *Entropies*
- Experimented with 4 datasets to understand the class-label distributions over nodes with varying pattern-lengths

Average Node *Entropies* With Respect to Pattern Sizes



The CPHC Classification Algorithm

- **Feature selection**
 - Use a supervised method for training instances
 - Use an unsupervised method for test instances
 - Ensure coverage
- **Clustering**
 - Apply the instance-driven, pattern-based hierarchical clustering algorithm (IDHC) on all training and test instances
 - Track interestingness values
- **Classification**
 - For each test instance t , traverse the hierarchy to identify the set S of clusters that contain t
 - Use interestingness values of clusters in S , and pattern-lengths as weights to compute class scores for t

Improving The Chances of Classifying Isolated Test Instances

- Classification model produced by inductive classifiers limited to patterns in training instances
 - No way of classifying isolated test instances
- Improving the chances of classifying such test instances by inducing a type of transitivity
 - Isolated test instances may be clustered together in a “logical” node with test instances that overlap the training set
 - The “logical” node contributes towards score

Breakeven Performance on Top 10 Reuters 21578 Categories

<i>Category</i>	<i>Harmony</i>	<i>Find Sim</i>	<i>Naïve Bayes</i>	<i>Bayes Nets</i>	<i>Trees</i>	<i>SVM (linear)</i>	<i>ARC-BC</i>	<i>Ours</i>
acq	95.3	64.7	87.8	88.3	89.7	93.6	90.9	94.5
corn	78.2	48.2	65.3	76.4	91.8	90.3	69.6	77.2
crude	85.7	70.1	79.5	79.6	85	88.9	77.9	90.7
earn	98.1	92.9	95.9	95.8	97.8	98	92.8	96.5
grain	91.8	67.5	78.8	81.4	85	94.6	68.8	91.1
interest	77.3	63.4	64.9	71.3	67.1	77.7	70.5	81
money-fx	80.5	46.7	56.6	58.8	66.2	74.5	70.5	84.3
ship	86.9	49.2	85.4	84.4	74.2	85.6	73.6	78.3
trade	88.4	65.1	63.9	69	72.5	75.9	68	87.9
wheat	62.8	68.9	69.7	82.7	92.5	91.8	84.8	83.6
micro-avg	92	64.6	81.5	85	88.4	92	82.1	92.1
macro-avg	84.5	63.7	74.8	78.8	82.2	87.1	76.7	86.5

Classification Accuracies on 13 Small and 2 Large UCI Datasets

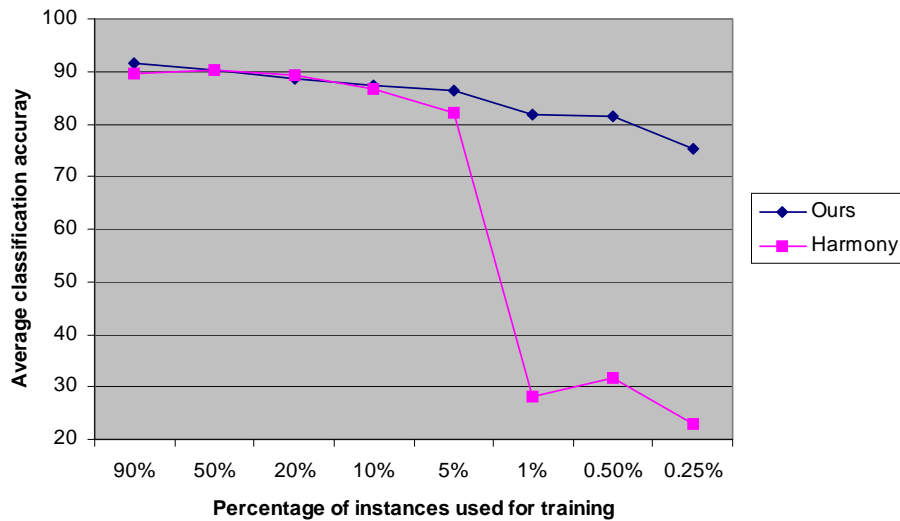
	<i>FOIL</i>	<i>CPAR</i>	<i>SVM</i>	<i>Harmony</i>	<i>Ours</i>
anneal	96.9	90.2	83.83	91.51	93.82
auto	46.1	48	55.5	61	73
breast	94.4	94.8	96.8	92.42	93.33
glass	49.3	48	46	49.8	70
heart	57.4	51.1	60.36	56.46	58.33
hepatitus	77.5	76.5	81.83	83.16	83.33
horsecolic	83.5	82.3	83.31	82.53	73.61
ionoSphere	89.5	92.9	89.44	92.03	92.57
iris	94	94.7	94.67	93.32	94.67
pima	73.8	75.6	74.18	72.34	73.16
tic-tac-toe	96	72.2	70.78	92.29	72.74
wine	86.4	92.5	94.9	91.94	88.24
zoo	96	96	86	93	97
average	80.06	78.06	78.28	80.91	81.83
	<i>FOIL</i>	<i>CPAR</i>	<i>SVM</i>	<i>Harmony</i>	<i>Ours</i>
adult	82.5	76.7	84.16	81.9	84.95
mushroom	99.5	98.8	99.67	99.94	99.98
average	91	87.85	91.92	90.92	92.46

Classification Accuracies on Sports with Various Parameter Values

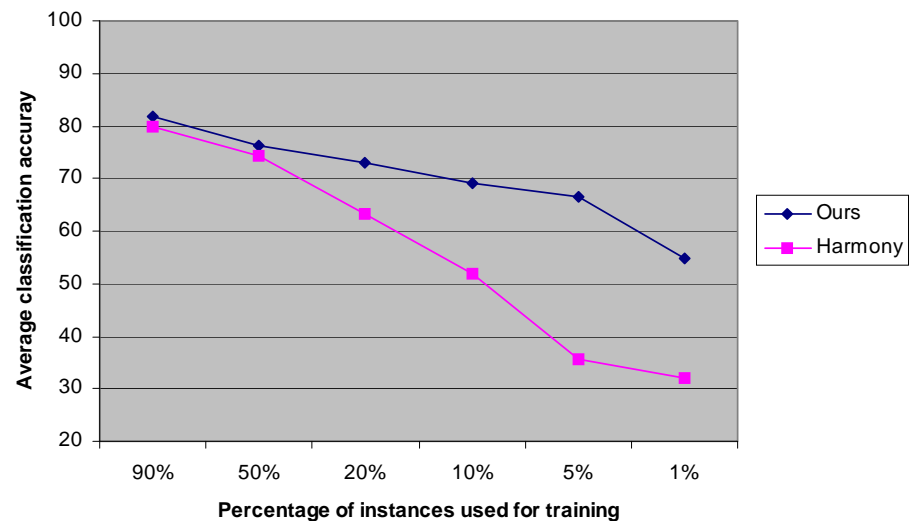
<i>Harmony (Min support)</i>			
75	100	125	150
94.2	94.9	94.3	94.1
<i>SVM (C)</i>			
2	1	0.5	0.25
95.79	95.79	95.76	95.72
<i>Ours (min_supp)</i>			
5	10	20	30
96.4	96.24	96.12	95.98

Classification Accuracies on Classic and Re0 with Increasingly Sparser Training Data

Classic



Re0



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Conclusions

- Pattern mining
 - Interestingness measures outperform frequency-based measures
 - Instance-driven pattern mining more stable than global pattern mining
 - Local thresholds more robust than global thresholds
- Pattern-based hierarchical clustering
 - Instance-driven approach more stable than global approach

Conclusions - continued

- Pattern-based hierarchical clustering
 - Use instance-to-cluster pointers to avoid global refinement
 - Tight coupling between node heights and pattern lengths unnecessary
- Classification
 - Relying on training data alone may result in suboptimal classification results, specially with sparse training data

Conclusions - continued

- Classification
 - Using a pattern-based cluster hierarchy as a direct mean for semi-supervised classification
 - No need to know the number of clusters in advance
 - No extra step of training on an expanded training set
 - Exploits pattern lengths
 - May improve classification of isolated test instances

Questions?